

PRO GAMI Case Study

QUICK FACTS

PRODUCT

PRO GAMI

INDUSTRY

Government

GEOGRAPHY

India

CHALLENGES

- > Time consuming
- > Poor data management

SOLUTION

- > Leaderboards and points
- Gamified process
- Maximum entry limit
- Plug and play model

RESULTS

- > Increased motivation
- > Prevention of spamming
- > Timely data entry
- Process control

THE PRODUCT

PRO GAMI is a gamification tool implemented for a governance project to enable periodic progress management of key projects, including KPIs. This case study captures how the problem of data entry is gamified.

CHALLENGE

• Data entry was not being done in a timely manner.

INITIATIVES

- **Gamified the data entry** process at all levels, including the data entry operator, approver and department head
- The tool has a **leaderboard based on points** being awarded for data entry and approval on a timely basis
- The system also has a limit for the **maximum entry** per day to prevent spamming
- The gamified system is a **plug and play model** which enables quick and simple business operations

BUSINESS BENEFITS

- Engages employee for longer period of time by enhancing their motivation.
- Timely entry of data into the input form.
- Provide limitation on the maximum entry per day to prevent spamming.
- Periodic review is always conducted on time with real-time data.
- Improves productivity and quality of work.
- Real-time alerts and data monitoring.